

Art/ DT Termly Overview

Art

DT

Term	1.1	1.2	2.1	2.2	3.1	3.2
Year group						
Year 3	Area/Topic: Stone Age (History)	Area/Topic: Where in the World? (Geography)	Area/Topic: The Romans (History)		Area/Topic: Brazil and the Amazon Rainforest (Geography)	
	Use repeated patterns to create Stone Age cave art.	Know some examples of animal and plant based foods around the world.	Creating a Roman Catapult, strengthening and joining wooden structures as well as understanding the purpose of a lever.		Produce a collage, sticking various materials, paper or fabric onto backing.	
Year 4	Area/Topic: Anglo Saxons (History)	Area/Topic: Vikings (History)	Area/Topic: What a Wonderful World (Geography)		Area/Topic: World War 2 (History)	
	Use shading to give artwork based on Anglo Saxon artefacts a 3D effect, including findings at Sutton Hoo. Creation of an Anglo Saxon home, planning using sketches and diagrams.	Use repeated patterns to create own repeated pattern images inspired by Viking patterns on Viking shields. Design and creation of Viking Longships, explaining features than intend to suit a purpose.	Explore a range of artists' styles including Pop Art, Contemporary and Art Deco in artwork based on world landmarks, such as the Eiffel Tower in France, the Pyramids of Egypt, Gaudi's La Sagrada Familia in Barcelona and the Taj Mahal in India. Design and construct a famous landmark using an axle and a series circuit within the design.		Know that a healthy diet consists of 5 main food groups, exploring and comparing a modern day diet with a typical diet during rationing. Use colour in WW2 art to portray an emotion and discuss the use of art in propaganda.	

Year 5	Area/Topic: Local History Study	Area/Topic: Our Changing World	Area/Topic: Rivers and Mountains		Area/Topic: Ancient Egypt (History)
	Artistic representations of the Black Country flag, adapting an artists' style. Use of blending/shading in Black Country industrial art. Research, design and use joining techniques to strengthen a product: making a canal bridge.	Recognise and recreate artist's styles, particularly Monet's art focusing on nature.	Know how food production is linked to the seasons. Interpret observations and express emotions through line, shape, pattern, colour, texture and form producing sketches of famous rivers and mountains from around the world.		Creation of an Egyptian Shaduf. Improve a design of a product using annotated sketches/ diagrams and evaluate in order to improve future designs. Join and strengthen a structure using a range of techniques, cutting, shaping, joining and finishing accurately.
Year 6	Area/Topic: Ancient Greeks (History)	Area/Topic: Extreme Earth (Geography)	Area/Topic: Mayan Civilization (History)	Area/Topic: Moving People (Fayre Ground Rides)	Area/Topic: End of Year Performance (DT, Art, Music)
	Know examples of vitamins and minerals needed for a healthy body and compare with a typical Ancient Greek Diet. Safely cut basic foods e.g. salads, fruit and veg. Look at typical Greek art in pottery and statues to	Know some famous individual artists e.g. Picasso, van Gough, Warhol, da Vinci and Frida Khalo, studying art pieces from around the globe.	Careful selection of tools to produce Mayan inspired paintings, ceramics and weaving. Improve designs by using annotated sketches and diagrams.	Creation of a range of fayre ground rides using prototypes to improve a design structure and the aesthetics of the product. Use parallel circuits and/or hydraulics to power rides. Use pulleys to lift an object, cams to produce a rotating movement and gears to decrease the effort needed for movement.	A whole year group project performance geared towards celebrating memories of Ocker Hill. All aspects of costume, set and props will be made by the children. A combination of Art and DT objectives suited to the year's personalised play.

	recreate own artwork.			Evaluate products to improve future design.	
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